The Unofficial Guide To Pokémon Cards, Games & Products

Pocket Pokémon Collector

WIN! WIN!

5 Game Boy Yellow Pokémon Games to be won

Air Mail

Your Letters

Kids Creations

Your Drawings

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The latest Pokémon Products all the way from Japan

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Volume 1 Issue 7
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Yellow Pages

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This electronic encyclopedia of 150 Pokemon is the essential accessory for all Pokemon fans! It contains all vital statistics and information about the skills, weaknesses, personalities and strategies of each Pokemon. LCD animations help you identify each character. You'll wonder how you ever managed without it!

H01 Pokedex £21.99

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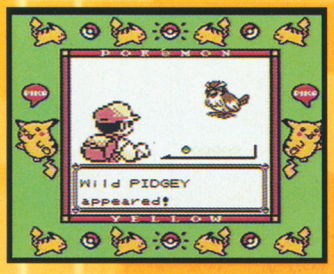
Yellow Fever

Get ready for the new excitement in Pallet Town.

Even if you've become a true Pokémon master playing Pokémon Blue or Pokémon Red, there's a whole new set of challenges that await you in Pokémon Yellow.

Tip: If you truly want to catch 'em all, you must trade Pokémon with players who have the Red and/or Blue game versions. In Yellow, you won't find: Arbok, Beedrill, Ekans, Electabuzz, Jynx, Kakuna, Koffing, Magmar, Meowth, Persian, Raichu, Weedle or Weezing. To gather information about these monsters for your Pokédex and add them to your collection, you must trade with other Pokémon players.

Strategy: As you leave Pallet Town and follow Route 1 (after delivering the package to Professor Oak), stock up on Poké Balls and capture as many Pokémon as possible. Add Pidgeys and Rattatas to your collection so you'll have several to choose from when entering into battles.



By Jason R. Rich

Tip: Thirty-six Pokémon species are able to evolve once or twice once they reach a certain level. For example, Charmander evolves into Charmeleon (level 16) and then into Charizard (level 36). Elemental stones can be used to force 17 species of Pokémon to evolve.

Strategy: Even though you're given Pikachu at the start of this adventure, don't focus all of your attention on building up its level and forget about the other Pokémon team members. Train at least one Pokémon from each type so that when you encounter an enemy, you'll be ready.

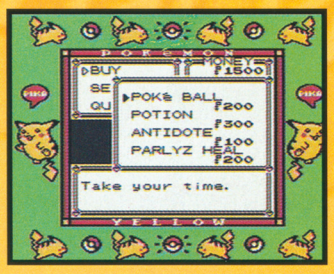
Tip: Save your game often! If you go into a major battle and all of your Pokémon faint, you'll start at the last Pokémon Center you visited. However, half of the money you collected will be gone unless you reload from a saved game.

Strategy: At the start of Yellow, search for Professor Oak at his lab. You'll encounter him first as you leave Pallet Town. After receiving Pikachu, follow Route 1 to Viridian City. Visit the Poké Mart and pick up the parcel for Professor Oak and deliver it to Pallet Town. In turn, the Pokémon Professor will give you the Pokédex. Next, drop by the Professor's

house to pick up the town map from Gary's sister (Professor Oak's granddaughter). With the map in hand, your quest will really begin. Return to Viridian City and purchase Poké Balls at the Poké Mart. Use these items to capture Pokémon along Route 1 and surrounding areas. Start building your Pokémon team early.

Tip: If you don't have many Potions and your Pokémon are getting weak from fighting wild Pokémon, stay out of tall grassy areas. Avoid fights until you have Poké Balls and Potions. Visit a Pokémon Center to restore the Pokémon you're carrying to perfect health.

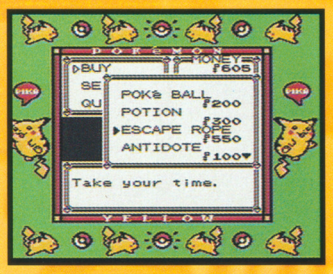
Tip: Purchase Poké Balls, Potions, Antidotes, Paralyze Heals and Burn Heals from the Viridian City Mart. Invest your money in as many Poké Balls and Potions you can afford early on in the game.



Strategy: You won't be able to leave Pewter City and move forward until you've visited Pewter City's Gym and defeated Brock, the gym's leader. Visit the Museum while you're in the neighborhood. But, spend time along the town's outskirts, capturing wild Pokémon and boosting the Pokémon levels in your collection. Brock specializes in Rock and Ground-type Pokémon, which are difficult to defeat. (Sorry, Pikachu won't be much help.) Before facing Brock, add Mankey and Butterfree to your collection. Work with these Pokémon until their levels are up to 10. Mankey's Low Kick and Butterfree's Confusion work well against Brock's Geodude (level 10) and Onix (level 12). After beating Brock, you'll receive the Boulder Badge and a TM34 (Bide) as a reward. Leave Pewter City and follow Route 3 toward Mt. Moon.

Tip: Get ready to meet up with wild Pokémon as well as 10 different Pokémon trainers on Route 3. By defeating these Trainers, you'll earn money and boost your Pokémon levels. Be on the lookout for Spearows, Mankeys, Rattatas and Sandshrews. Use Poké Balls to capture new Pokémon for your collection. Keep a stock of Potions on-hand for your trek along Route 3 to keep your Pokémon strong during their battles.

Strategy: Mt. Moon is a dark, mysterious, cave-like area that's one big maze that's inhabited by Team Rocket members. They won't be pleased to see you invading their turf! It's easy to get lost in this area, but an Escape Rope will instantly return you to the entrance, so that you can restart your journey. (Try not to get lost again!) You'll discover an Escape Rope in Mt. Moon's first floor, near the wall and to the extreme right. There's also Rare Candy on the floor. At the end of Mt. Moon, near the exit, you'll find a Super Nerd guard who's a Team Rocket member. He'll have rare Pokémon fossils. By beating him, you'll receive one fossil. Select any fossil and put it in a safe place. Be prepared to battle Jesse and James before leaving Mt. Moon.



Tip: Jesse and James will challenge you to a battle with level 13 Meowths, Koffings and Ekans. If you want to beat these Team Rocket, bring out your strongest Pokémon that are capable of Psychic and Fighting attacks.

The places you'll visit in Pokémon Yellow are similar to Pokémon Red and Blue. However, be ready for some exciting surprises that are guaranteed to keep you on your toes. For example, when you visit the Unknown Dungeon at the end, one of the rare Pokémon you'll encounter is Mewtwo. Mewtwo will be waiting for you at level B1 of the Unknown Dungeon once you've become a Pokémon Master. Capture Mewtwo with the Master Ball. You'll be given one as a gift when you visit Saffron City (inside the Silph Company). It's your only Master Ball, so use it wisely. Have fun with this new Pokémon adventure!

Jason R. Rich is a video game expert and author of Pokémon and Pokémon Snap Pathways to Adventure books.

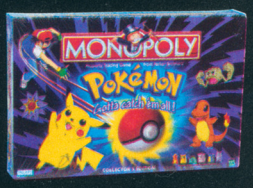
Pokémall

Catch all of your favorite Pokémon on these new products.

Don't miss out on all of these great Pokémon products! Contact your local retailers for more information about the collectibles featured here.

By Liza Rozenberg

Are you game?



Monopoly is a classic when it comes to board games. Parker Brothers has created a special Pokémon edition. You can travel from gym to gym with one of six movers: Bulbasaur, Charmander, Blastoise, Pikachu, Clefairy or Mewtwo. Improve your gym at the Poké Centers or Poké Marts. Trainer Battle and Professor Oak cards replace the traditional Community Chest and Chance cards.

How puzzling

Have you been looking for an activity to keep you busy during the cold winter months? Test your skills on one of two 60-piece Pokémon puzzles from Hasbro. Each puzzle features a different scene from the Pokémon cartoon.

Tempt your thirst

Have you been looking for something to quench your parched palate? Betras Plastics has created two clear, Pokémon sport bottles to hold the beverage of your choice.

Knock 'em out

These Pokémon Punch Red Rolls from General Mills are the perfect addition to your school lunch or for an afternoon snack. The rolls are packaged inside one of 10 collectible pouches that have different Pokémon profiles. And the paper on the back of the roll features TCG tips. Each box of six rolls will contain one of five Wizards of the Coast trading cards. If you're lucky, your box might have the exclusive, gold-bordered Meowth card.

A mouse in the house

Keep those Pokémon close at hand while you're at the computer finishing a homework assignment, playing a game or checking out the latest Pokémon news. Select from one of four Pokémon mouse pads. One has a cast of characters while the others feature Pikachu or Mewtwo.

Have you lost your marbles?

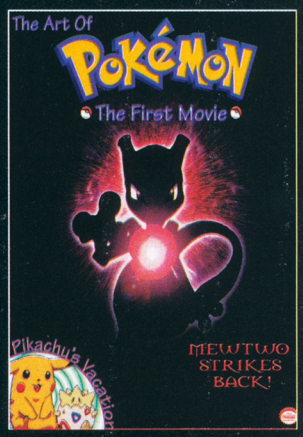
Get ready for the newest Pokémon craze from Toy Biz. These transparent Pokémon Collector Marbles feature one of 150 Pokémon, the monster's name and its num-

ber. The marbles come in an embroidered cloth pouch with one of eight monsters on the front. There are two series of pouches that contain eight Pokémon Collector Marbles and two Power Marbles. A special rainbow foil is applied to the Power Marbles, which gives them a mirrored effect. Power Marbles 1-50 can be found in the first series, and 51-100 are in the second series. Be on the lookout for Power Marbles 101-150 in March 2000 when Toy Biz will also release the Pokémon Collector Marble Cases.

Then pick up a Charizard or Blastoise Pokémon Collector Marble Shooter, which holds up to eight marbles. Use the built-in magnifying glass to pick a selected marble, light it up and click on the motorized rotating tray to get it in position. Pull on the handle, and shoot it onto the Pokémon Battle Mat. Each shooter comes with a Pokémon Battle Mat, six Pokémon Collector Marbles, two Power Marbles, a Pokémon Marble Rack and a Marble Value Chart.

Pokémon in print

Viz Communications has a wide variety of new Pokémon products. If you can't get enough of the latest Pokémon movie, pick up *The Art of Pokémon: The First Movie*. It's a full-color storybook with illustrated movie scenes. The Pokémon Standees include 20 different 3-D foam figures including: Meowth, Charmander, Bulbasaur, Squirtle, Clefairy and Pikachu. Just punch 'em out and stand 'em up. Younger Pokémon fans will enjoy one of 40 different *Pokémon Tales*. Each short story is printed on durable board-book stock. If you're a Game Boy fan you'll like *Pokémon Adventures*. This comic follows the video game and includes a collectible sticker.



COMPETITION!

Win a Game Boy Yellow Pokémon game

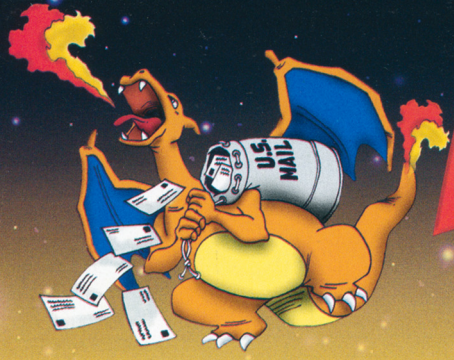
We have five Yellow Games to give away to five lucky readers. Inside this magazine you will find seven Pikachu's, and each one is holding a letter. We've even given you the first letter to help you. Find all seven letters and rearrange them to spell a well known Pokémon character. When you have the answer write it down on the back of a postcard with your name and address and send it to us *(address below)*. The correct answers will be entered into a draw to take place on May 10th. The five lucky winners will be announced in issue 9.

Look out for six more Pikachu's like this one

I think the character is:

P _ _ _ _ _ _ _

All entries must be sent on postcards only to: Beckett Game Boy Competition, Beckett Pokémon Collector, Cranhill, Rolleston Rd. Nr. Rolleston, Leics. LE7 9EN. Any entries not sent on a postcard will not be entered for the draw. Entries must arrive no later than May 8th. No correspondance will be entered into and the publishers decision is final. Winners will be notified by post.



AIR MAIL

Pikachu Promo Pondering

What's the difference between the Special Edition Pikachus? One has a "W" and another one says "E3."

Chris Strawser, age 11
Via e-mail

Wizards of the Coast produced a First Edition Jungle Pikachu promo card stamped with a gold foil "W" that was inserted into the September 1999 issue of Duelist. Wizards also produced a Pikachu Jungle promo card stamped with a gold foil "E3." This card was distributed at the 1999 Electronic Entertainment Expo and as a magazine premium for Nintendo Power.

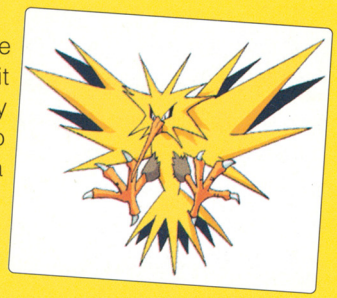
Searching for First Editions

How do you get First Edition cards if only Unlimited Edition cards are in booster packs?

Martin Johnson, age 11
Via e-mail

Wizards of the Coast released First Edition Basic Pokémon packs in January 1999, but they were only available for a few months. After the cards sold out, Wizards produced the Unlimited Edition. If you're interested in purchasing First Edition packs, contact your local sports card or comic book shop.

Trying to catch Zapdos



I found Zapdos in the Powerplant. I couldn't catch it with my Ultra Ball, only my Master Ball. Is it possible to catch Zapdos with an Ultra Ball?

Tanya Tecce, age 9
Via e-mail

When you encounter a Pokémon, first weaken it. Get its health down as far as possible without killing it. Increase your chances of catching it by paralyzing it, putting it to sleep or poisoning it. Make sure you have a good stock of Ultra Balls on hand. Use them repeatedly without stopping. Eventually you'll be able to catch it.

You can also try Great Balls. Even the powerful Mewtwo has been caught with a Great Ball. If you want to be 100 percent certain that you'll catch one of the legendary birds, or Mewtwo, save your game right before battle. Then, if you kill it accidentally, or on purpose, you can turn your Game Boy on and off for another chance.

Looking for Charizard

Which booster packs provide the best chances for finding Charizard, Venusaur and Raichu?

Edwin Plancarte, age 11
Via e-mail

Charizard and Venusaur can be found in British and Japanese Basic, Team Rocket and Gym Leaders 2. Raichu is in British and Japanese Basic, Fossil and Gym Leaders 2.

Pokémon is Here to Stay!

I've been into Pokémon for about a year and it seems to be getting more popular as new products come out. There have been lots of crazes in the past few years such as Beanie Babies and Furbies. I hope Pokémon stays popular for a long time. Do you think it will?

Megan Petrovtis, age 13
Liverpool, Merseyside

We think Pokémon is going to be around for a long time. Other toys don't even come close to the Pokémon phenomenon. People of all ages are into different aspects of Pokémon whether it's Game Boy games, gaming cards, trading cards, toys, comic books, cartoons or stickers. Pokémon has been the top rated children's cartoon in Japan since 1995, before coming to here in Octber 1998.

Powering Up Blastoise

What are Blastoise's special powers?

Paul Lee, 10
Via e-mail

Blastoise is a Water Pokémon that evolves from Wartortle at level 36. Before evolving it can use four of the following special powers: Tackle, Tail Whip, Bubble, Water Gun, Bite or Withdraw. When Blastoise reaches level 39, it earns Skull Bash. His last special power is earned automatically, which is Hydro Pump at level 47.

Japanese Card Editions

Are there Japanese First Edition cards? If so, how can you tell them apart from the other cards?

Mike Schiller, age 12
Via E-mail

Japanese cards aren't broken into First Edition and Unlimited cards—they're produced in one format. The British cards are produced in both formats.

Rare vs. Uncommon

How can I tell if I have a Rare or an Uncommon card?

Josh Womack
Redruth, Cornwall

There are three different symbols used to identify the rarity of each Pokémon card. If you see a black dot in the lower right-hand corner you have a Common card, but if there's a diamond in that corner it's an Uncommon card. And if you see a star it's a Rare card.

Sean's Rat Pack

I have a deck that other players might want to try. I call it the Rat Pack.

Sean Lee, age 13
Halesowen, West Midlands

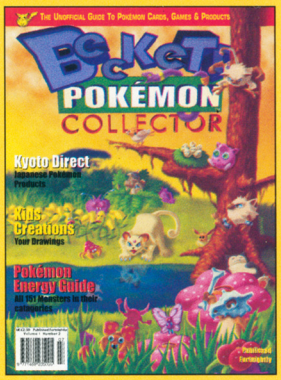
Diglett	3
Mankey	2
Jigglypuff	2
Rattata	2
Rhyhorn	1
Rhydon	1
Tauros	1
Raticate	1
Spearow	1
Fearow	1
Sandshrew	1
Cubone	1
Marowak	1
Bill	3
Switch	3
Energy Removal	2
Super Energy Removal	1
Plus Power	1
Full Heal	1
Poké Flute	1
Super Potion	1
Fighting Energy	28

Use Cubone and Marowak or Tauros to hold off enemy attacks. When you get Raticate, bring out Super Fang and destroy your opponents.

Who's that Pokémon Artist?

Who illustrated the October cover of *Beckett Pokémon Collector*? It's awesome! I couldn't believe that my two favorite Pokémon Kangaskhan and Primeape, were on the over. I almost fell off my chair when it came in the mail. Thank you so much for putting out a great magazine.

Tim Richardson, age 9
Via E-mail



Our covers are designed by one of our own Beckett artists, Jeff Amano. Jeff is the president of Beckett Entertainment and the artist/creator of a comic book called Taoland. He also drew the Charizard on the back cover of this issue. Thank you for the kind words.

Send your letters to:
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Cranhill, Nr. Rolleston, Rolleston road, Leics. LE7 9EN

Japanese Meiji 1998 Set

Complete Set (48) £400.00 to £650.00

❑ 1

❑ 2

❑ 3

❑ 4

❑ 5

❑ 6

❑ 7

❑ 8

❑ 9

❑ 10

❑ 11

❑ 13

SPOTLIGHT PRICE GUIDE

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❑ 25

❑ 17

- ❑ 1 Mewtwo.....£20.00 to £40.00
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- ❑ 7 Dragonite.....£10.00 to £20.00
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- ❑ 9 Officer Jenny.....£2.00 to £5.00
- ❑ 10 Pidgeot.....£5.00 to £10.00
- ❑ 11 Ms. Boija.....£2.00 to £5.00
- ❑ 13 Brock.....£2.00 to £5.00
- ❑ 14 Mew flying.....£10.00 to £20.00
- ❑ 15 Pokémon Trainer.....£2.00 to £5.00
- ❑ 16 Pokémon Trainer.....£2.00 to £5.00
- ❑ 17 Mewtwo's machine.....£2.00 to £5.00
- ❑ 18 Team Rocket.....£4.00 to £8.00
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❑ 26

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Beckett POKÉMON COLLECTOR

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SaturDAZe

"Holy Matrimony"

Episode #48

By Sue Adams

Age: 18 Windsor, Berks

"Holy Matrimony" is the first episode that focuses on Jessie, James and Meowth of Team Rocket instead of Ash and his friends.

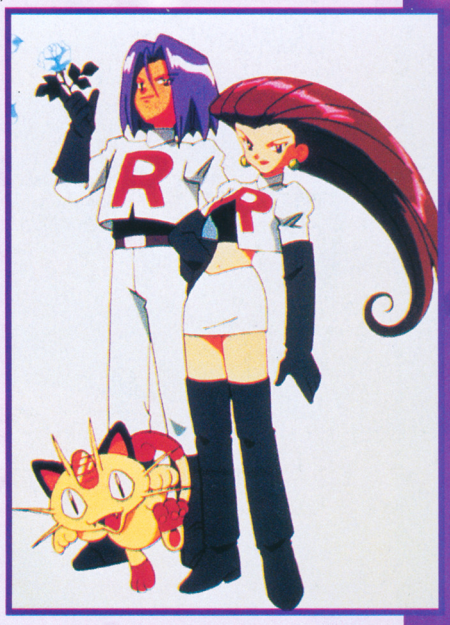
In their wanderings, Team Rocket winds up in James' hometown. James is very uncomfortable because he ran away from home many years ago, and has never wanted to return. The matter becomes complicated when word gets out that his parents have died. Ash urges James to return because he feels that James should pay his last respects. But Jessie and Meowth just want him to claim his inheritance.

When he gets home, James discovers that his parents are not dead; they are merely pretending, as a lure. Their true intention is to see him marry his fiancee, Jezebel.

Jessie and Meowth act as James' running crew; they dress in black outfits with veils. James' parents pretend not to see them. As during a play, the audience is supposed to ignore the stage hands when they change the scenery.

James' parents will only give him his inheritance if he marries Jezebel, which is why Jessie and Meowth are adamant that he do so. However, Jezebel is a cruel girl. She traps James in the basement, runs his friends out of the house, then proceeds to beat him with a whip. Jessie and Meowth are locked outside, powerless to stop her. When Jezebel tries to steal a kiss from James, Growlithe comes to his rescue.

Growlie was James' pet when he was a child. Even then, Jezebel tortured him, which is why he ran away in the first place. James realizes that if he wants to be free from her he'll have to run away again. He bids farewell to Growlie, and asks him to watch over his parents.



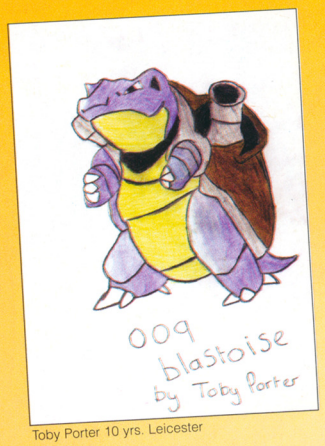
Jessie is disappointed that James didn't receive the inheritance, but is glad that she didn't lose him to Jezebel. Jessie and James hop into their balloon, and sail off into the sunset, leaving poor Meowth to run a long behind.

"Holy Matrimony" moves at a relaxed pace and doesn't lead up to any major battles. Instead, it pauses to reflect on Team Rocket as characters. I definitely recommend it. I give it an A.

Kids' Creations

Connor Hilary 6 yrs. Winchester, Hants

Laura Outten 10 yrs. Widnes, Cheshire



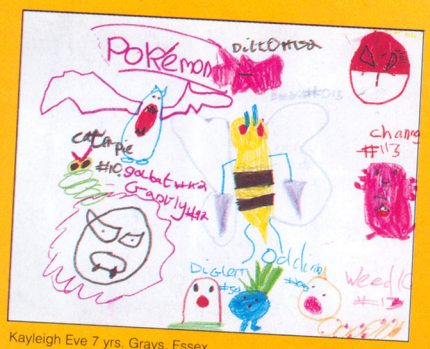
Toby Porter 10 yrs. Leicester

Ashleigh Heald 10 yrs. Willerby, Hull

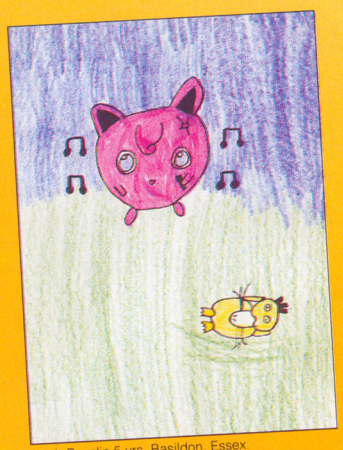
Gareth Jones 10 yrs. Liverpool, Merseyside

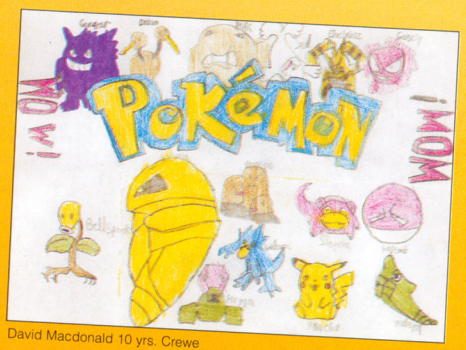
Elliot Miller 11 yrs. Rayleigh, Essex

Natasha Cohen 12 yrs. North London



Kayleigh Eve 7 yrs. Grays, Essex


Leah Pavelin 5 yrs. Basildon, Essex.



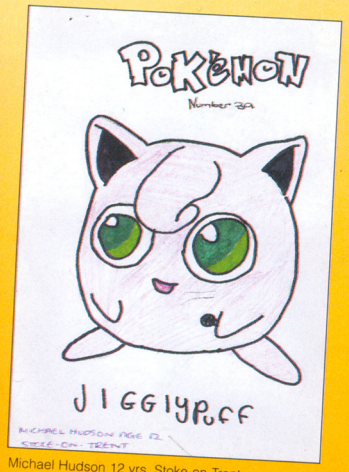
David Macdonald 10 yrs. Crewe

Zola BNenyee 10 yrs. Goole

Stevie Nichol 9 yrs. Walworth, London

Paul Marshall 8 yrs. Darlington

Thomas Nelson 8 yrs. Ruislip, Middlesex



Michael Hudson 12 yrs. Stoke-on-Trent

Ruth Hammond 8 yrs. Halesowen, West Midlands

Sorry to all those readers whose pictures have not made it into these pages yet. Here is a list of some readers whose artwork we have not been able to feature.

Jordan Watkins, 8yrs	Wolverhampton
Bethany Fadden, 8yrs	Wallesey
Alex Price, 8yrs	Wirral
Scott Thomson, 10yrs	Dumfries
Shyamil Tanna	Middlesex
Lisa Hayfield, 9½yrs	Pelsall
Sam Osborn, 8yrs	Houghton Regis
Jason Iliffe	Tamworth
Thomas Glanville, 9yrs	Stoke Bishop
Nathaniel, 5½yrs	Woodigy
Barry Austen, 10yrs	Barking
Perry Pomery, 10yrs	Roehampton
Sophie McKeever, 10yrs	Newcastle
Arman Abraham, 10½yrs	Bournemouth
David Stanley, 5yrs	Bournemouth
Jamie Baterbee, 6yrs	Applegarth
Clair Wilson, 10yrs	Coventry
Craig Wilson, 11yrs	Coventry
Joshua Booth, 8yrs	Gloucester
Vladimir Shifrin, 8yrs	Surrey
Kaine Allday, 10yrs	Lacing
Curtis Tansley, 7yrs	Derby
Mark Jones, 9yrs	Kent
Dean Wild, 6yrs	Stockport
Simon Warwick, 7yrs	Wolverly
Gregory Warwick, 7yrs	Wolverly
Adam Toward, 11yrs	Tyne & Wear
Daryl Mullen, 15yrs	Co. Tyrone
Sara Proudfoot, 9yrs	Lowestoft
Anita Phillips, 8yrs	Surbiton
Tom Motath, 8½yrs	Northampton
Craig White, 12yrs	Ayrshire
Amy Stoter, 9yrs	Tilherst
Scott Watson, 10yrs	Aberdeen
Alice Jones, 10yrs	Brighton
Rachel Strange, 8yrs	Buckingham
Eleanor Horton, 8yrs	Surrey

Hey kids!

Do you like to draw Pokémon monsters? If you do, send us your best picture. We accept poems, jokes and stories too. Include your name, age, school name and where you're from. Send to:
Beckett Pokémon Collector, Attention: Kids' Creations, Cranhill, Rolleston Rd., Nr. Rolleston,

Pokémon Price Guide & Checklist

HOW TO USE

What's Listed
Products listed in the Price Guide typically: 1) are produced by licensed manufacturers, 2) are widely available and 3) have market activity on single items.

What the Columns Mean
The LO and HI columns reflect current retail selling ranges. The HI column on the right generally represents the full retail selling price. The LO column on the left generally represents the lowest price one would expect to find with extensive shopping.

What the Arrows Mean
Up arrows denote prices that went up since the last issue. Down arrows denote prices that went down since the last issue. Arrows don't mean a card or set is "going up" or "going down."

Grading
All cards and toys in the Price Guide are based on Mint condition. Damaged cards are generally sold for 25 to 75 percent of Mint value. Toys that are loose (out of package), are generally sold for 50 percent of the listed price.

Currency
This Price Guide is intended only to reflect the entire UK Pokémon TCG market. All listed prices are in Pounds Sterling. Prices may vary from listings shown.

Legend
(C) - Common card. These cards contain a black dot in the lower right corner.

(R) - Rare card. These cards contain a star in the lower right corner.

(U) - Uncommon card. These cards contain a diamond in the lower right corner.

(UER) - Uncorrected error. This card does not have a corrected version.

NNO - No number. This card does not contain a number in the bottom right corner.

HOLO - Holographic card. Some collectors also call these Holofoil cards.

Base 1st Edition Wizards of the Coast	Price Range	
Complete Set (102)	£1,000.00	£1,400.00 ▲
Booster Box (36 ct)	£1,700.00	£2,000.00
Booster Pack (11 cards)	£50.00	£75.00

French and German cards sell at 30-50 percent of British cards

❑ 1	Alakazam (holo) (R)	£50.00	£75.00
❑ 2	Blastoise (holo) (R)	£100.00	£150.00
❑ 3	Chansey (holo) (R)	£50.00	£75.00
❑ 4	Charizard (holo) (R)	£250.00	£350.00
❑ 5	Clefairy (holo) (R)	£40.00	£60.00
❑ 6	Gyarados (holo) (R)	£35.00	£50.00
❑ 7	Hitmonchan (holo) (R)	£40.00	£60.00
❑ 8	Machamp (holo) (R)	£10.00	£15.00
❑ 9	Magneton (holo) (R)	£30.00	£45.00
❑ 10	Mewtwo (holo) (R)	£40.00	£60.00
❑ 11	Nidoking (holo) (R)	£35.00	£50.00
❑ 12	Ninetales (holo) (R)	£40.00	£60.00
❑ 13	Poliwrath (holo) (R)	£40.00	£60.00
❑ 14	Raichu (holo) (R)	£40.00	£60.00
❑ 15	Venusaur (holo) (R)	£50.00	£75.00
❑ 16	Zapdos (holo) (R)	£50.00	£75.00 ▲
❑ 17	Beedrill (R)	£12.00	£20.00
❑ 18	Dragonair (R)	£12.00	£20.00
❑ 19	Dugtrio (R)	£12.00	£20.00
❑ 20	Electabuzz (R)	£10.00	£18.00 ▲
❑ 21	Electrode (R)	£10.00	£18.00 ▲
❑ 22	Pidgeotto (R)	£10.00	£18.00 ▲
❑ 23	Arcanine (U)	£4.00	£7.00
❑ 24	Charmeleon (U)	£4.00	£7.00
❑ 25	Dewgong (U)	£2.50	£5.00
❑ 26	Dratini (U)	£2.50	£5.00
❑ 27	Farfetch'd (U)	£3.00	£6.00
❑ 28	Growlithe (U)	£3.00	£6.00
❑ 29	Haunter (U)	£4.00	£7.00
❑ 30	Ivysaur (U)	£4.00	£7.00
❑ 31	Jynx (U)	£2.50	£5.00
❑ 32	Kadabra (U)	£3.00	£6.00
❑ 33	Kakuna (UER) (U)	£4.00	£7.00
❑ 34	Machoke (U)	£2.00	£5.00 ▲
❑ 35	Magikarp (U)	£2.00	£5.00 ▲
❑ 36	Magmar (U)	£2.00	£5.00 ▲
❑ 37	Nidorino (U)	£2.00	£5.00 ▲
❑ 38	Poliwhirl (U)	£3.00	£6.00
❑ 39	Porygon (U)	£2.00	£5.00 ▲
❑ 40	Raticate (U)	£2.00	£5.00 ▲
❑ 41	Seel (U)	£2.00	£5.00 ▲
❑ 42	Wartortle (U)	£4.00	£7.00
❑ 43	Abra (C)	£1.50	£3.00
❑ 44	Bulbasaur (UER) (C)	£4.00	£7.00
❑ 45	Caterpie (UER) (C)	£1.00	£2.00
❑ 46	Charmander (C)	£3.00	£5.00
❑ 47	Diglett (C)	£1.00	£2.00
❑ 48	Doduo (C)	£1.00	£2.00

❑ 49	Drowzee (C)	£1.00	£2.00
❑ 50	Gastly (C)	£1.00	£2.00
❑ 51	Koffing (C)	£1.00	£2.00
❑ 52	Machop (C)	£1.00	£2.00
❑ 53	Magnemite (C)	£1.00	£2.00
❑ 54	Metapod (UER) (C)	£1.50	£3.00
❑ 55	Nidoran (C)	£1.00	£2.00
❑ 56	Onix (C)	£1.50	£3.00
❑ 57	Pidgey (C)	£1.00	£2.00
❑ 58	Pikachu (C)	£6.00	£10.00
❑ 59	Poliwag (C)	£1.00	£2.00
❑ 60	Ponyta (C)	£1.00	£2.00
❑ 61	Rattata (C)	£1.00	£2.00

❑ 62	Sandshrew (C)	£1.00	£2.00
❑ 63	Squirtle (C)	£4.00	£7.00
❑ 64	Starmie (C)	£1.00	£2.00
❑ 65	Staryu (C)	£1.00	£2.00
❑ 66	Tangela (C)	£1.00	£2.00
❑ 67	Voltorb (UER) (C)	£1.00	£2.00
❑ 68	Vulpix (UER) (C)	£1.00	£2.00
❑ 69	Weedle (C)	£1.00	£2.00
❑ 70	Clefairy Doll (R)	£7.00	£12.00
❑ 71	Computer Search (R)	£7.00	£12.00
❑ 72	Devolution Spray (R)	£7.00	£12.00
❑ 73	Imposter Professor Oak (R)	£7.00	£12.00
❑ 74	Item Finder (R)	£7.00	£12.00
❑ 75	Lass (R)	£7.00	£12.00
❑ 76	Pokémon Breeder (R)	£7.00	£12.00
❑ 77	Pokémon Trader (R)	£7.00	£12.00 ▼
❑ 78	Scoop Up (R)	£7.00	£12.00 ▼
❑ 79	Super Energy Removal (R)	£7.00	£12.00 ▼
❑ 80	Defender (U)	£2.00	£4.00
❑ 81	Energy Retrieval (U)	£2.00	£4.00

❑ 82	Full Heal (U)	£2.00	£4.00
❑ 83	Maintenance (U)	£2.00	£4.00
❑ 84	Plus Power (U)	£2.00	£4.00
❑ 85	Pokemon Center (U)	£2.00	£4.00
❑ 86	Pokemon Flute (U)	£2.00	£4.00
❑ 87	Poked (U)	£2.00	£4.00
❑ 88	Professor Oak (U)	£4.00	£7.00
❑ 89	Revive (U)	£2.00	£4.00
❑ 90	Super Potion (U)	£2.00	£4.00
❑ 91	Bill (C)	£2.00	£4.00
❑ 92	Energy Removal (C)	£0.50	£1.00
❑ 93	Gust of Wind (C)	£0.75	£1.50
❑ 94	Potion (C)	£0.75	£1.50
❑ 95	Switch (C)	£0.50	£1.00
❑ 96	Double Colorless Energy (U)	£3.00	£6.00
❑ 97	Fighting Energy	£0.50	£1.00
❑ 98	Fire Energy	£0.50	£1.00
❑ 99	Grass Energy	£0.50	£1.00
❑ 100	Lightning Energy	£0.50	£1.00
❑ 101	Psychic Energy	£0.50	£1.00
❑ 102	Water Energy	£0.50	£1.00

Base Unlimited Wizards of the Coast

Complete Set (101)	**£170.00**	**£220.00**
Complete Set (w/Machamp) (102)	**£175.00**	**£225.00**
Booster Box (36 ct)	**£140.00**	**£200.00 ▲**
Booster Pack (11 cards)	**£4.00**	**£6.50 ▲**
Starter Set (60 cards)	**£10.00**	**£15.00**
Blackout Deck (60 cards)	**£12.00**	**£18.00**
Brushfire Deck (60 cards)	**£12.00**	**£18.00**
OverGrowth Deck (60 cards)	**£12.00**	**£18.00**
Zap Deck (60 cards)	**£18.00**	**£25.00**

❑ 1	Alakazam (holo) (R)	£12.00	£20.00
❑ 2	Blastoise (holo) (R)	£18.00	£28.00 ▲
❑ 3	Chansey (holo) (R)	£12.00	£20.00
❑ 4	Charizard (holo) (R)	£35.00	£50.00
❑ 5	Clefairy (holo) (R)	£12.00	£20.00
❑ 6	Gyarados (holo) (R)	£10.00	£18.00
❑ 7	Hitmonchan (holo) (R)	£10.00	£18.00

❑ 8	Machamp (holo) (R) 1st Ed. only		N/A
❑ 9	Magneton (holo) (R)	£8.00	£15.00
❑ 10	Mewtwo (holo) (R)	£12.00	£20.00
❑ 11	Nidoking (holo) (R)	£10.00	£18.00
❑ 12	Ninetales (holo) (R)	£10.00	£18.00
❑ 13	Poliwrath (holo) (R)	£10.00	£18.00
❑ 14	Raichu (holo) (R)	£12.00	£20.00
❑ 15	Venusaur (holo) (R)	£12.00	£20.00
❑ 16	Zapdos (holo) (R)	£12.00	£20.00
❑ 17	Beedrill (R)	£5.00	£7.00
❑ 18	Dragonair (R)	£5.00	£7.00
❑ 19	Dugtrio (R)	£5.00	£7.00
❑ 20	Electabuzz (R)	£5.00	£7.00
❑ 21	Electrode (R)	£5.00	£7.00
❑ 22	Pidgeotto (R)	£5.00	£7.00

❑ 23	Arcanine (U)	£1.00	£2.00
❑ 24	Charmeleon (U)	£1.50	£3.00
❑ 25	Dewgong (U)	£1.00	£2.00
❑ 26	Dratini (U)	£1.00	£2.00
❑ 27	Farfetch'd (U)	£1.00	£2.00
❑ 28	Growlithe (U)	£1.00	£2.00
❑ 29	Haunter (U)	£1.00	£2.00
❑ 30	Ivysaur (U)	£1.00	£2.00
❑ 31	Jynx (U)	£1.00	£2.00
❑ 32	Kadabra (U)	£1.00	£2.00
❑ 33	Kakuna (Length/Length Error) (U)	£4.00	£7.00
❑ 33	Kakuna (Length/Weight Corr.) (U)	£1.00	£2.00
❑ 34	Machoke (U)	£1.00	£2.00
❑ 35	Magikarp (U)	£1.00	£2.00
❑ 36	Magmar (U)	£1.00	£2.00
❑ 37	Nidorino (U)	£1.00	£2.00
❑ 38	Poliwhirl (U)	£1.00	£2.00
❑ 39	Porygon (U)	£1.00	£2.00
❑ 40	Raticate (U)	£1.00	£2.00
❑ 41	Seel (U)	£1.00	£2.00
❑ 42	Wartortle (U)	£1.00	£2.50
❑ 43	Abra (C)	£0.25	£0.50
❑ 44	Bulbasaur (Length/ Length Error) (C)	£4.00	£7.00
❑ 44	Bulbasaur (Length/ Weight Corr.) (C)	£0.35	£0.75
❑ 45	Caterpie (HP 40 Error) (C)	£3.00	£5.00
❑ 45	Caterpie (40 HP Corr.) (C)	£0.25	£0.50
❑ 46	Charmander (C)	£0.35	£0.75
❑ 47	Diglett (C)	£0.25	£0.50
❑ 48	Doduo (C)	£0.25	£0.50
❑ 49	Drowzee (C)	£0.25	£0.50
❑ 50	Gastly (C)	£0.25	£0.50
❑ 51	Koffing (C)	£0.25	£0.50
❑ 52	Machop (C)	£0.25	£0.50
❑ 53	Magnemite (C)	£0.25	£0.50

❑ 54	Metapod (HP 70 Error) (C)	£3.00	£5.00
❑ 54	Metapod (70 HP Corr.) (C)	£0.25	£0.50
❑ 55	Nidoran (C)	£0.25	£0.50
❑ 56	Onix (C)	£0.25	£0.50
❑ 57	Pidgey (C)	£0.25	£0.50
❑ 58	Pikachu (Red cheeks Error) (C)	£5.00	£10.00
❑ 58	Pikachu (Yellow cheeks Corr.) (C)	£0.50	£1.00
❑ 59	Poliwag (C)	£0.25	£0.50
❑ 60	Ponyta (C)	£0.25	£0.50
❑ 61	Rattata (C)	£0.25	£0.50
❑ 62	Sandshrew (C)	£0.25	£0.50
❑ 63	Squirtle (C)	£0.50	£1.00

❑ 64	Starmie (C)	£0.25	£0.50
❑ 65	Staryu (C)	£0.25	£0.50
❑ 66	Tangela (C)	£0.25	£0.50
❑ 67	Voltorb (Monster Ball Error) (C)	£3.00	£5.00
❑ 67	Voltorb (Poké Ball Corr.) (C)	£0.25	£0.50
❑ 68	Vulpix (UER) (C)	£0.25	£0.50

❑ 69	Weedle (C)	£0.25	£0.50
❑ 70	Clefairy Doll (R)	£3.00	£5.00
❑ 71	Computer Search (R)	£3.00	£5.00
❑ 72	Devolution Spray (R)	£3.00	£5.00
❑ 73	Imposter Professor Oak (R)	£3.00	£5.00
❑ 74	Item Finder (R)	£3.00	£5.00
❑ 75	Lass (R)	£3.00	£5.00
❑ 76	Pokémon Breeder (R)	£3.00	£5.00
❑ 77	Pokémon Trader (R)	£3.00	£5.00 ▼
❑ 78	Scoop Up (R)	£3.00	£5.00 ▼
❑ 79	Super Energy Removal (R)	£3.00	£5.00 ▼
❑ 80	Defender (U)	£1.00	£2.00
❑ 81	Energy Retrieval (U)	£1.00	£2.00
❑ 82	Full Heal (U)	£1.00	£2.00
❑ 83	Maintenance (U)	£1.00	£2.00
❑ 84	Plus Power (U)	£1.00	£2.00
❑ 85	Pokémon Center (U)	£1.00	£2.00

❑ 86	Pokémon Flute (U)	£1.00	£2.00
❑ 87	Pokédex (U)	£1.00	£2.00
❑ 88	Professor Oak (U)	£1.50	£3.00
❑ 89	Revive (U)	£1.00	£2.00
❑ 90	Super Potion (U)	£1.00	£2.00
❑ 91	Bill (C)	£0.50	£1.00
❑ 92	Energy Removal (C)	£0.25	£0.50
❑ 93	Gust of Wind (C)	£0.25	£0.50
❑ 94	Potion (C)	£0.25	£0.50
❑ 95	Switch (C)	£0.25	£0.50
❑ 96	Double Colorless Energy (U)	£1.00	£2.00
❑ 97	Fighting Energy (C)	£0.10	£0.25
❑ 98	Fire Energy (C)	£0.10	£0.25
❑ 99	Grass Energy (C)	£0.10	£0.25
❑ 100	Lightning Energy (C)	£0.10	£0.25
❑ 101	Psychic Energy (C)	£0.10	£0.25
❑ 102	Water Energy (C)	£0.10	£0.25

Jungle 1st Edition
Wizards of the Coast

Complete Set (64)	**£200.00**	**£275.00**
Booster Box (36 ct)	**£300.00**	**£350.00**
Booster Pack (11 cards)	**£8.50**	**£12.00**

❑ 1	Clefable (holo) (R)	£18.00	£25.00
❑ 2	Electrode (holo) (R)	£10.00	£18.00 ▲
❑ 3	Flareon (holo) (R)	£18.00	£25.00
❑ 4	Jolteon (holo) (R)	£18.00	£25.00 ▲
❑ 5	Kangaskhan (holo) (R)	£18.00	£25.00 ▲
❑ 6	Mr. Mime (holo) (R)	£18.00	£25.00
❑ 7	Nidoqueen (holo) (R)	£15.00	£20.00 ▲
❑ 8	Pidgeot (holo) (R)	£12.00	£20.00 ▲
❑ 9	Pinsir (holo) (R)	£10.00	£18.00 ▲
❑ 10	Scyther (holo) (R)	£18.00	£25.00
❑ 11	Snorlax (holo) (R)	£15.00	£20.00 ▲
❑ 12	Vaporeon (holo) (R)	£12.00	£20.00
❑ 13	Venomoth (holo) (R)	£10.00	£18.00 ▲
❑ 14	Victreebel (holo) (R)	£12.00	£20.00 ▲
❑ 15	Vileplume (holo) (R)	£12.00	£20.00 ▲
❑ 16	Wigglytuff (holo) (R)	£18.00	£25.00
❑ 17	Clefable (R)	£5.00	£9.00
❑ 18	Electrode (R)	£4.00	£7.00
❑ 19	Flareon (R)	£5.00	£9.00
❑ 20	Jolteon (R)	£5.00	£8.00 ▲
❑ 21	Kangaskhan (R)	£5.00	£8.00
❑ 22	Mr. Mime (R)	£5.00	£9.00
❑ 23	Nidoqueen (R)	£5.00	£8.00
❑ 24	Pidgeot (R)	£5.00	£8.00
❑ 25	Pinsir (R)	£4.00	£7.00
❑ 26	Scyther (R)	£5.00	£9.00
❑ 27	Snorlax (R)	£4.00	£7.00
❑ 28	Vaporeon (R)	£5.00	£8.00 ▲
❑ 29	Venomoth (R)	£4.00	£7.00
❑ 30	Victreebel (R)	£4.00	£7.00
❑ 31	Vileplume (R)	£4.00	£7.00
❑ 32	Wigglytuff (R)	£5.00	£9.00
❑ 33	Butterfree ("d" Edition Error) (U)	£5.00	£10.00
❑ 33	Butterfree (1 Edition Corr.) (U)	£1.00	£2.00 ▲

❑ 34	Dodrio (U)	£1.00	£2.00 ▲
❑ 35	Exeggutor (U)	£1.00	£2.00 ▲
❑ 36	Fearow (U)	£1.00	£2.00 ▲
❑ 37	Gloom (U)	£1.00	£2.00 ▲
❑ 38	Lickitung (U)	£1.00	£2.00
❑ 39	Marowak (U)	£1.00	£2.00 ▲
❑ 40	Nidorina (U)	£1.00	£2.00 ▲
❑ 41	Parasect (U)	£1.00	£2.00 ▲
❑ 42	Persian (U)	£0.75	£2.00
❑ 43	Primeape (U)	£0.75	£2.00
❑ 44	Rapidash (U)	£0.75	£2.00
❑ 45	Rhydon (U)	£0.50	£1.00
❑ 46	Seaking (U)	£0.50	£1.00
❑ 47	Tauros (U)	£0.50	£1.00
❑ 48	Weepingbell (U)	£0.75	£2.00
❑ 49	Bellsprout (C)	£0.25	£0.50
❑ 50	Cubone (C)	£0.25	£0.75 ▲
❑ 51	Eevee (C)	£0.75	£1.50
❑ 52	Exeggcute (C)	£0.25	£0.50
❑ 53	Goldeen (C)	£0.25	£0.50
❑ 54	Jigglypuff (C)	£0.75	£1.50
❑ 55	Mankey (C)	£0.25	£0.50
❑ 56	Meowth (C)	£0.50	£1.00
❑ 57	Nidoran-F (C)	£0.25	£0.50
❑ 58	Oddish (C)	£0.50	£1.00
❑ 59	Paras (C)	£0.25	£0.50
❑ 60	Pikachu (C)	£1.50	£3.00
❑ 61	Rhyhorn (C)	£0.25	£0.50
❑ 62	Spearow (C)	£0.50	£1.00
❑ 63	Venonat (C)	£0.25	£0.50
❑ 64	Trainer: Poké Ball (C)	£0.25	£0.50

Jungle Unlimited
Wizards of the Coast

Complete Set (64)	**£100.00**	**£150.00**
Booster Box (36 ct)	**£125.00**	**£200.00 ▲**
Booster Pack (11 cards)	**£3.50**	**£6.00**
Power Reserve Deck (60 cards)	**£12.00**	**£18.00**
Water Blast Deck (60 cards)	**£12.00**	**£18.00**

❑ 1	Clefable (holo) (R)	£10.00	£16.00
❑ 2	Electrode (holo) (R)	£8.00	£12.00
❑ 3	Flareon (holo) (R)	£10.00	£16.00
❑ 4	Jolteon (holo) (R)	£10.00	£15.00
❑ 5	Kangaskhan (holo) (R)	£10.00	£17.00 ▲
❑ 6	Mr. Mime (holo) (R)	£10.00	£17.00
❑ 7	Nidoqueen (holo) (R)	£8.00	£12.00
❑ 8	Pidgeot (holo) (R)	£8.00	£12.00

❑ 9	Pinsir (holo) (R)	£8.00	£12.00
❑ 10	Scyther (holo) (R)	£12.00	£18.00
❑ 11	Snorlax (holo) (R)	£10.00	£15.00
❑ 12	Vaporeon (holo) (R)	£10.00	£15.00
❑ 13	Venomoth (holo) (R)	£8.00	£12.00
❑ 14	Victreebel (holo) (R)	£8.00	£12.00
❑ 15	Vileplume (holo) (R)	£10.00	£15.00
❑ 16	Wigglytuff (holo) (R)	£10.00	£17.00
❑ 17	Clefable (R)	£3.00	£6.00

❑ 18	Electrode (R)	£3.00	£5.00
❑ 19	Flareon (R)	£3.00	£6.00
❑ 20	Jolteon (R)	£3.00	£5.00
❑ 21	Kangaskhan (R)	£3.00	£5.00
❑ 22	Mr. Mime (R)	£3.00	£6.00
❑ 23	Nidoqueen (R)	£3.00	£5.00
❑ 24	Pidgeot (R)	£3.00	£5.00
❑ 25	Pinsir (R)	£3.00	£5.00
❑ 26	Scyther (R)	£4.00	£7.00

❑ 27	Snorlax (R)	£3.00	£5.00
❑ 28	Vaporeon (R)	£3.00	£5.00
❑ 29	Venomoth (R)	£3.00	£5.00
❑ 30	Victreebel (R)	£3.00	£5.00
❑ 31	Vileplume (R)	£3.00	£5.00
❑ 32	Wigglytuff (R)	£3.00	£5.00
❑ 33	Butterfree (U)	£0.50	£1.00
❑ 34	Dodrio (U)	£0.50	£1.00
❑ 35	Exeggutor (U)	£0.50	£1.00
❑ 36	Fearow (U)	£0.50	£1.00
❑ 37	Gloom (U)	£0.50	£1.00
❑ 38	Lickitung (U)	£0.50	£1.00
❑ 39	Marowak (U)	£0.50	£1.00
❑ 40	Nidorina (U)	£0.50	£1.00

❑ 41	Parasect (U)	£0.50	£1.00
❑ 42	Persian (U)	£0.50	£1.00
❑ 43	Primeape (U)	£0.50	£1.00
❑ 44	Rapidash (U)	£0.50	£1.00
❑ 45	Rhydon (U)	£0.50	£1.00
❑ 46	Seaking (U)	£0.50	£1.00
❑ 47	Tauros (U)	£0.50	£1.00
❑ 48	Weepingbell (U)	£0.50	£1.00
❑ 49	Bellsprout (C)	£0.25	£0.50
❑ 50	Cubone (C)	£0.25	£0.50
❑ 51	Eevee (C)	£0.25	£0.75
❑ 52	Exeggcute (C)	£0.25	£0.50
❑ 53	Goldeen (C)	£0.25	£0.50
❑ 54	Jigglypuff (C)	£0.25	£0.50
❑ 55	Mankey (C)	£0.25	£0.50
❑ 56	Meowth (C)	£0.25	£0.50
❑ 57	Nidoran-F (C)	£0.25	£0.50
❑ 58	Oddish (C)	£0.25	£0.50
❑ 59	Paras (C)	£0.25	£0.50
❑ 60	Pikachu (C)	£0.50	£1.00
❑ 61	Rhyhorn (C)	£0.25	£0.50
❑ 62	Spearow (C)	£0.25	£0.50
❑ 63	Venonat (C)	£0.25	£0.50
❑ 64	Trainer: Poké Ball (C)	£0.25	£0.50

Fossil 1st Edition
Wizards of the Coast

Complete Set (62)	**£200.00**	**£275.00 ▲**
Booster Box (36 ct)	**£250.00**	**£300.00**
Booster Pack (11cards)	**£7.00**	**£10.00**

❑ 1	Aerodactyl (holo) (R)	£18.00	£28.00 ▲
❑ 2	Articuno (holo) (R)	£18.00	£28.00 ▲
❑ 3	Ditto (holo) (R)	£15.00	£20.00 ▲
❑ 4	Dragonite (holo) (R)	£20.00	£30.00

❑ 5	Gengar (holo) (R)	£15.00	£20.00 ▲
❑ 6	Haunter (holo) (R)	£15.00	£20.00 ▲
❑ 7	Hitmonlee (holo) (R)	£15.00	£20.00 ▲
❑ 8	Hypno (holo) (R)	£15.00	£20.00 ▲
❑ 9	Kabutops (holo) (R)	£15.00	£20.00 ▲
❑ 10	Lapras (holo) (R)	£15.00	£20.00 ▲
❑ 11	Magneton (holo) (R)	£10.00	£18.00 ▲
❑ 12	Moltres (holo) (R)	£15.00	£20.00 ▲
❑ 13	Muk (holo) (R)	£15.00	£20.00 ▲
❑ 14	Raichu (holo) (R)	£15.00	£22.00 ▲

❑ 15	Zapdos (holo) (R)	£15.00	£20.00 ▲
❑ 16	Aerodactyl (R)	£5.00	£8.00
❑ 17	Articuno (R)	£5.00	£8.00
❑ 18	Ditto (R)	£3.00	£6.00
❑ 19	Dragonite (R)	£5.00	£9.00

❑ 20	Gengar (R)	£3.00	£6.00
❑ 21	Haunter (R)	£3.00	£6.00
❑ 22	Hitmonlee (R)	£3.00	£6.00
❑ 23	Hypno (R)	£3.00	£6.00
❑ 24	Kabutops (R)	£3.00	£6.00
❑ 25	Lapras (R)	£3.00	£6.00
❑ 26	Magneton (R)	£2.50	£5.00
❑ 27	Moltres (R)	£3.00	£6.00
❑ 28	Muk (R)	£3.00	£6.00
❑ 29	Raichu (R)	£3.00	£6.00
❑ 30	Zapdos (R)	£3.00	£6.00
❑ 31	Arbok (U)	£0.75	£1.50
❑ 32	Cloyster (U)	£0.75	£1.50
❑ 33	Gastly (U)	£0.75	£1.50
❑ 34	Golbat (U)	£0.75	£1.50
❑ 35	Golduck (U)	£0.75	£1.50
❑ 36	Golem (U)	£0.75	£1.50
❑ 37	Graveler (U)	£0.75	£1.50
❑ 38	Kingler (U)	£0.75	£1.50

❑ 39	Magmar (U)	£0.75	£1.50
❑ 40	Omastar (U)	£0.75	£1.50
❑ 41	Sandslash (U)	£0.75	£1.50
❑ 42	Seadra (U)	£0.75	£1.50
❑ 43	Slowbro (U)	£0.75	£1.50
❑ 44	Tentacruel (U)	£0.75	£1.50
❑ 45	Weezing (U)	£0.75	£1.50
❑ 46	Ekans (C)	£0.25	£0.75
❑ 47	Geodude (C)	£0.25	£0.75
❑ 48	Grimer (C)	£0.25	£0.75
❑ 49	Horsea (C)	£0.25	£0.75
❑ 50	Kabuto (C)	£0.25	£0.75
❑ 51	Krabby (C)	£0.25	£0.75
❑ 52	Omanyte (C)	£0.25	£0.75
❑ 53	Psyduck (C)	£0.25	£0.75
❑ 54	Shellder (C)	£0.25	£0.75
❑ 55	Slowpoke (C)	£0.25	£0.75
❑ 56	Tentacool (C)	£0.25	£0.75
❑ 57	Zubat (C)	£0.25	£0.75
❑ 58	Old Man Fuji (U)	£0.50	£1.00
❑ 59	Energy Transfer (C)	£0.25	£0.75
❑ 60	Gambler (C)	£0.25	£0.75
❑ 61	Recycle (C)	£0.25	£0.75
❑ 62	Mysterious Fossil (C)	£0.25	£0.75

Fossil Unlimited
Wizards of the Coast

Complete Set (62)	**£120.00**	**£175.00**
Booster Box (36 ct)	**£125.00**	**£200.00**
Booster Pack (11cards)	**£4.00**	**£6.50 ▲**
Bodyguard Deck (60)	**£12.00**	**£18.00**
Lock Down Deck (60)	**£12.00**	**£18.00**

❑ 1	Aerodactyl (holo) (R)	£15.00	£22.00
❑ 2	Articuno (holo) (R)	£15.00	£22.00 ▲
❑ 3	Ditto (holo) (R)	£10.00	£15.00
❑ 4	Dragonite (holo) (R)	£18.00	£25.00
❑ 5	Gengar (holo) (R)	£10.00	£15.00
❑ 6	Haunter (holo) (R)	£10.00	£15.00
❑ 7	Hitmonlee (holo) (R)	£10.00	£15.00
❑ 8	Hypno (holo) (R)	£10.00	£15.00
❑ 9	Kabutops (holo) (R)	£10.00	£16.00
❑ 10	Lapras (holo) (R)	£10.00	£15.00
❑ 11	Magneton (holo) (R)	£8.00	£12.00
❑ 12	Moltres (holo) (R)	£10.00	£15.00
❑ 13	Muk (holo) (R)	£10.00	£15.00
❑ 14	Raichu (holo) (R)	£10.00	£16.00

❑ 15	Zapdos (holo) (R)	£10.00	£15.00
❑ 16	Aerodactyl (R)	£4.00	£6.00
❑ 17	Articuno (R)	£3.00	£6.00
❑ 18	Ditto (R)	£3.00	£5.00
❑ 19	Dragonite (R)	£4.00	£7.00
❑ 20	Gengar (R)	£3.00	£5.00
❑ 21	Haunter (R)	£3.00	£5.00
❑ 22	Hitmonlee (R)	£3.00	£5.00
❑ 23	Hypno (R)	£3.00	£5.00
❑ 24	Kabutops (R)	£3.00	£5.00
❑ 25	Lapras (R)	£3.00	£5.00
❑ 26	Magneton (R)	£2.00	£4.00
❑ 27	Moltres (R)	£3.00	£5.00
❑ 28	Muk (R)	£3.00	£5.00
❑ 29	Raichu (R)	£3.00	£5.00
❑ 30	Zapdos (R)	£3.00	£5.00
❑ 31	Arbok (U)	£0.50	£1.00
❑ 32	Cloyster (U)	£0.50	£1.00
❑ 33	Gastly (U)	£0.50	£1.00
❑ 34	Golbat (U)	£0.50	£1.00
❑ 35	Golduck (U)	£0.50	£1.00
❑ 36	Golem (U)	£0.50	£1.00
❑ 37	Graveler (U)	£0.50	£1.00
❑ 38	Kingler (U)	£0.50	£1.00
❑ 39	Magmar (U)	£0.50	£1.00
❑ 40	Omastar (U)	£0.50	£1.00
❑ 41	Sandslash (U)	£0.50	£1.00
❑ 42	Seadra (U)	£0.50	£1.00
❑ 43	Slowbro (U)	£0.50	£1.00
❑ 44	Tentacruel (U)	£0.50	£1.00
❑ 45	Weezing (U)	£0.50	£1.00
❑ 46	Ekans (C)	£0.25	£0.50
❑ 47	Geodude (C)	£0.25	£0.50

❑ 48	Grimer (C)	£0.25	£0.50
❑ 49	Horsea (C)	£0.25	£0.50

❑ 50	Kabuto (C)	£0.25	£0.50
❑ 51	Krabby (C)	£0.25	£0.50
❑ 52	Omanyte (C)	£0.25	£0.50
❑ 53	Psyduck (C)	£0.25	£0.50
❑ 54	Shellder (C)	£0.25	£0.50
❑ 55	Slowpoke (C)	£0.25	£0.50
❑ 56	Tentacool (C)	£0.25	£0.50
❑ 57	Zubat (C)	£0.25	£0.50
❑ 58	Old Man Fuji (U)	£0.50	£1.00
❑ 59	Energy Transfer (C)	£0.25	£0.50
❑ 60	Gambler (C)	£0.25	£0.50
❑ 61	Recycle (C)	£0.25	£0.50
❑ 62	Mysterious Fossil (C)	£0.25	£0.50

JAPANESE Pocket Monsters

Japanese Base (Series 1)

Complete Set (102)	**£175.00**	**£250.00**
Starter Set (60 cards)	**£20.00**	**£30.00**
Booster Box (60 ct)	**£250.00**	**£350.00**
Booster Pack (10 cards)	**£5.00**	**£8.00**

❑ 1	Bulbasaur (C)	£0.50	£1.00
❑ 2	Ivysaur (U)	£0.75	£2.00
❑ 3	Venusaur (holo) (R)	£12.00	£20.00
❑ 4	Charmander (C)	£0.50	£1.00
❑ 5	Charmeleon (U)	£1.00	£2.00
❑ 6	Charizard (holo) (R)	£25.00	£45.00 ▲

❑ 7	Squirtle (C)	£0.50	£1.00
❑ 8	Wartortle (U)	£1.00	£2.00
❑ 9	Blastoise (holo) (R)	£15.00	£25.00
❑ 10	Caterpie (C)	£0.25	£0.50
❑ 11	Metapod (C)	£0.25	£0.50
❑ 13	Weedle (C)	£0.25	£0.50
❑ 14	Kakuna (U)	£0.50	£1.00
❑ 15	Beedrill (R)	£4.00	£7.00
❑ 16	Pidgey (C)	£0.25	£0.50
❑ 17	Pidgeotto (R)	£3.00	£6.00
❑ 19	Rattata (C)	£0.25	£0.50
❑ 20	Raticate (U)	£0.50	£1.00
❑ 25	Pikachu (C)	£0.50	£1.50
❑ 26	Raichu (holo) (R)	£12.00	£20.00
❑ 27	Sandshrew (C)	£0.25	£0.50
❑ 32	Nidoran-M (C)	£0.25	£0.50
❑ 33	Nidorino (U)	£0.50	£1.00
❑ 34	Nidoking (holo) (R)	£10.00	£18.00
❑ 35	Clefairy (holo) (R)	£12.00	£20.00
❑ 37	Vulpix (C)	£0.25	£0.50
❑ 38	Ninetales (holo) (R)	£10.00	£18.00
❑ 50	Diglett (C)	£0.25	£0.50
❑ 51	Dugtrio (R)	£4.00	£7.00
❑ 58	Growlithe (U)	£0.50	£1.00
❑ 59	Arcanine (U)	£0.50	£1.00
❑ 60	Poliwag (C)	£0.25	£0.50
❑ 61	Poliwhirl (U)	£0.50	£1.00
❑ 62	Poliwrath (holo) (R)	£10.00	£18.00
❑ 63	Abra (C)	£0.25	£0.75
❑ 64	Kadabra (U)	£0.50	£1.50
❑ 65	Alakazam (holo) (R)	£12.00	£20.00
❑ 66	Machop (C)	£0.25	£0.50
❑ 67	Machoke (U)	£0.50	£1.00
❑ 68	Machamp (holo) (R)	£10.00	£18.00
❑ 77	Ponyta (C)	£0.25	£0.50
❑ 81	Magnemite (C)	£0.25	£0.50
❑ 82	Magneton (holo) (R)	£10.00	£15.00
❑ 83	Farfetch'd (U)	£0.50	£1.00
❑ 84	Doduo (C)	£0.25	£0.50
❑ 86	Seel (U)	£0.50	£1.00
❑ 87	Dewgong (U)	£0.50	£1.00
❑ 92	Gastly (C)	£0.25	£0.50
❑ 93	Haunter (U)	£0.50	£1.00
❑ 95	Onix (C)	£0.25	£0.50
❑ 96	Drowsee (C)	£0.25	£0.50
❑ 100	Voltorb (C)	£0.25	£0.50
❑ 101	Electrode (R)	£3.00	£6.00

❑ 107	Hitmonchan (holo) (R)	£10.00	£18.00
❑ 109	Koffing (C)	£0.25	£0.50
❑ 113	Chansey (holo) (R)	£12.00	£20.00
❑ 114	Tangela (C)	£0.25	£0.50
❑ 120	Staryu (C)	£0.25	£0.50
❑ 121	Starmie (C)	£0.25	£0.50
❑ 124	Jynx (U)	£0.50	£1.00
❑ 125	Electabuzz (R)	£4.00	£7.00
❑ 126	Magmar (U)	£0.50	£1.00
❑ 129	Magikarp (U)	£0.50	£1.00
❑ 130	Gyarados (holo) (R)	£10.00	£18.00
❑ 137	Porygon (U)	£0.50	£1.00
❑ 145	Zapdos (holo) (R)	£12.00	£20.00
❑ 147	Dratini (U)	£0.50	£1.00
❑ 148	Dragonair (R)	£5.00	£8.00
❑ 150	Mewtwo (holo) (R)	£15.00	£25.00
❑ NNO	Energy: Double Colorless (U)	£1.00	£2.00
❑ NNO	Trainer: Bill (C)	£0.25	£0.50
❑ NNO	Trainer: Clefairy Doll (R)	£3.00	£5.00
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By Scott Gerhardt

Know Your Attacks

Even the most aggressive gamers need to analyze their decks.

I recently played in a tournament that was very important to me. It was my last opportunity to play my Potpourri deck before Fossil was released.

Quarterfinals vs. Alex "Akira"

Due to the low numbers in our division, we went straight to the quarterfinals. Alex was sporting a good Grass deck with Wigglytuff.

Game one was a good draw for me. I kept his Jigglypuffs from hurting me by Gusting them out and using Hitmonchan. This forced Alex to use some Scoop Ups early, which gave him little opportunity to get his offense rolling. Eventually, I found my Ponyta to go with my eight weak Grass Basics. Using Ponyta and Energy Removals to keep Alex safe, I burned through the rest of his Basics for the win.

I also drew well during our second game. I found my Electabuzz and caused damage quickly. This put Alex on the defensive early, and allowed me to build up my deck. Knowing that he didn't run any Energy Removal gave me an advantage. It enabled me to play my Energy more freely without the fear of it being stripped away. I was able to find Ponyta again and scored another victory. Matches (1-0) Games (2-0)

Semifinals vs. Tamela

Tamela used a modified Overgrowth deck during our match. I got out Kangaskhan early and drew a significant number of cards from my library while building up my Benched Pokémon. Once Kangaskhan got eight damage, I scooped him up. Then I put out Ponyta, which caused some damage to Tamela's mostly Grass-based deck. I used PlusPower to knock out Magikarp in one shot, but everything else fell to Ponyta except for Kakuna, which took two.

Our second game was a similar story. I got the fast Kangaskhan and lots of cards. This time I got a fully powered Hitmonchan and used Gust of Wind five times in a row (using Item Finders) to get around Kakuna that was using Stiffen. Matches (2-0) Games (3-0)

FINALS VS. ISRAEL "SHAGGY"

Israel had a Psychic/Electric/Grass deck with Ponyta and Rapidash splashed into it. The first game was quite long. We went back and forth hurting each other early. My Mr. Mime did damage, but his Rapidash made my Scythers useless. Eventually, we each had three prizes. Sensing victory, I overextended and used Professor Oak. After I set out three Pokémon for Mr. Mime, he used Pokémon Center and cleared out the damage. I needed three prizes, but I only had five cards in my library. Defeat was at hand, so I gave up.

Game two was similar to the first. He put down Rapidash after Ponyta, and hurt me badly. I kept it away from me by damaging it quickly and keeping Mr. Mime on the Bench, ready to knock it out. This was another regular slugfest, with each person getting prizes here and there. I felt that I had the upper hand and used Professor Oak. I needed two prizes and with four cards in my library, he used his third Pokémon Center of the game. My Electabuzz did 30 to 40 damage each turn, and I had an Active Mr. Mime. After damaging Scyther on one turn, he dropped a Hitmonchan and dealt 40 to my Electabuzz. But I struck back for 30 damage. He knocked out Electabuzz, but Mr. Mime knocked out Hitmonchan. We each had one prize, but I had one card in my library. I used Gust of Wind for Scyther and the win.

The third game wasn't as exciting as the previous two. I realized he would try to deck me, so I refused to let my library get smaller than his. There were several Scoop Ups, Energy Removals and Pokémon Centers, but few knockouts. The result was five prizes for both of us. I decked him with two cards left in my library. Matches (3-0) Games (6-1)

In summary, you must look at the overall strategy. The first match was an attempt to expose a Grass weakness by racing after my Ponyta. My match against Tamela was challenging. My deck had a little more punch than hers, as I tried to set up for an offensive attack. Sometimes, even the most aggressive gamers must take their decks, sit back and re-analyze their strategy. My Removal and disruption cards could prevent his semi-aggressive deck from six prizes and Israel could prevent me from drawing six with his defensive deck.

These matches proved to be quite challenging, but my strategy prevailed. Memorizing the exact attacks of each card in your deck can pay off big time in tournament play.

Get out there and find a tournament near you. Afterall, that's the best way to improve your game!

Kyoto Direct

By David Norman

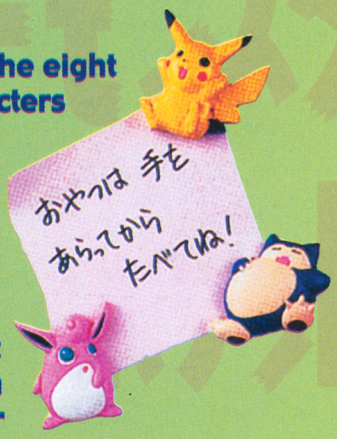
Take a look at these exciting products from Japan!

Figure it out

Are you ready for a surprise? Open up a box to see which Pokémon has been added to your collection. These three-inch Pokémon figures are well detailed and look great on a desk or bookshelf. The characters include Pikachu, Mewtwo, Jigglypuff, Nidoking and more. Each figure comes packed with candy.

Movie Magnets

These are perhaps the eight most requested characters from *Pokémon: The First Movie.* Each two- to four-inch magnet is ready to be slapped onto your refrigerator to hold up your prize report cards or cool Pokémon drawings! Look out for another series that will be out soon.



Join the Party

Since Pokémon are always the life of the party, it's only fitting that they have a party of their own. These Pokémon are in the kitchen, baking and making candy and other sweets. They're rare, adorable and extremely collectible. Each figure is securely packed in a small plastic case to make storing or displaying as easy as possible.

Stadium fun

Pokémon Stadium will be hitting the UK soon. Get your hands on this assortment of Stadium figures now! This is an excellent set of tiny Pokémon to keep for yourself to enjoy or trade with your friends. It includes 12 different one-inch figures that have an individual base to stand upon. Goldeen, Arbok, Venonat and other Pokémon that are rarely seen as toys are all in this set. Collect them all!

Smart Cookie

These tins will be all the rage this season. Each tin is filled with some of the tastiest cookies Japan has to offer. The chocolate, strawberry and vanilla biscuits not only look great in their decorative tin, they're also a tasty treat! This is a nice break from ordinary Pokémon collectibles, and one item you won't want to miss!

Piece of Cake

These famous castella cakes are typically from Nagasaki, where they are travellers' souvenirs. With the taste and consistency of pound cake, this treat was made famous by the Dutch who settled in Japan in the 1500s. The packaging features unique classical scenes with Pokémon and a cool design on the chocolate topping itself. It serves an entire family and makes for a unique holiday dessert treat.

The way the Ball bounces

Be the first to have some of the newest Pokémon! These cute, rubber, bouncing balls featuring your favorite Pokémon characters from the recent movie. With a mixture of classic Pokémon and the newer monsters, this is a set that any Pokémon fan will love.

Sweet Scents

Here's a unique gift item for mature Pokémon fans. Simply place the incense on the back of the Pokémon. Light it and the pleasant scent will waft up through the small holes near the top of the monster. The ceramic base makes this an attractive piece for displaying on a shelf or table. It's available in Pikachu, Poliwhirl, Blastoise and more.

New Pokémon Unveiling

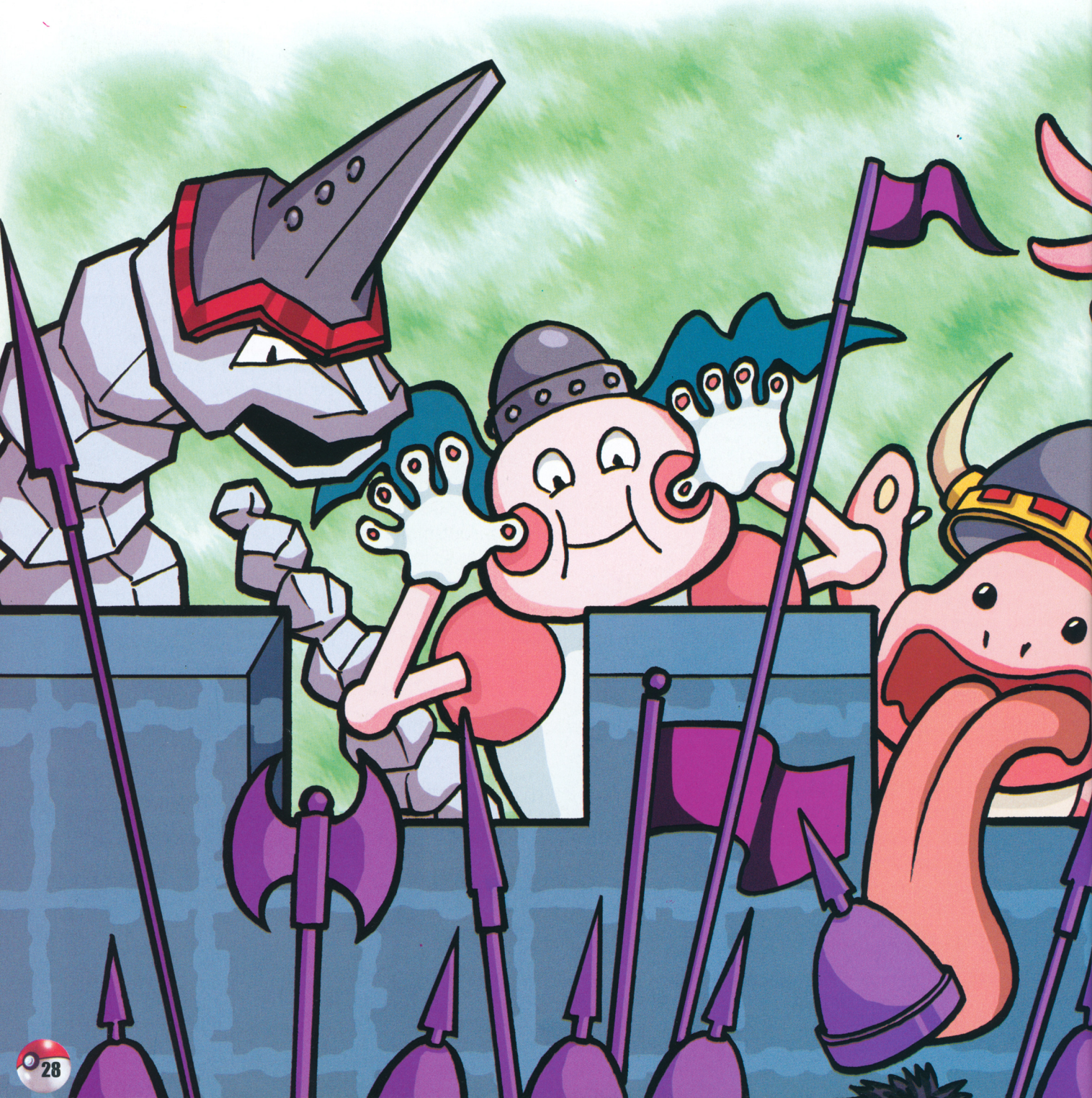
Four new Pokémon from the Japanese movie, *The Pikachu Movie*, have been released and include: Kireihana, Marill, Yadoking and Elekid. These cute Pokémon are soft, cuddly plush that are five to six inches in height. Catch these four monsters now as they're scheduled to appear in the Pokémon Game Boy Gold and Silver games in September 2000.

David Norman, an employee of actionace.com, dreams about owning every Japanese Pokémon toy and trading card.

The Secrets of Evolution

By Bill Gill

Off the Wall!



A Wall in the Pokémon Trading Card Game is a Basic Pokémon that usually has a high HP level and can take a beating for a long time. These Pokémon often have defensive attacks. Why use Walls? Some use them as their Active Pokémon while evolving their Benched Pokémon. Send a Wall out for a few turns. Let that Pokémon take its bruises, then call it back and send out a powerful attacker to battle. Another reason to use Walls is to run your opponent out of cards. (Remember, if your opponent can't draw a card during his or her turn, you win!)

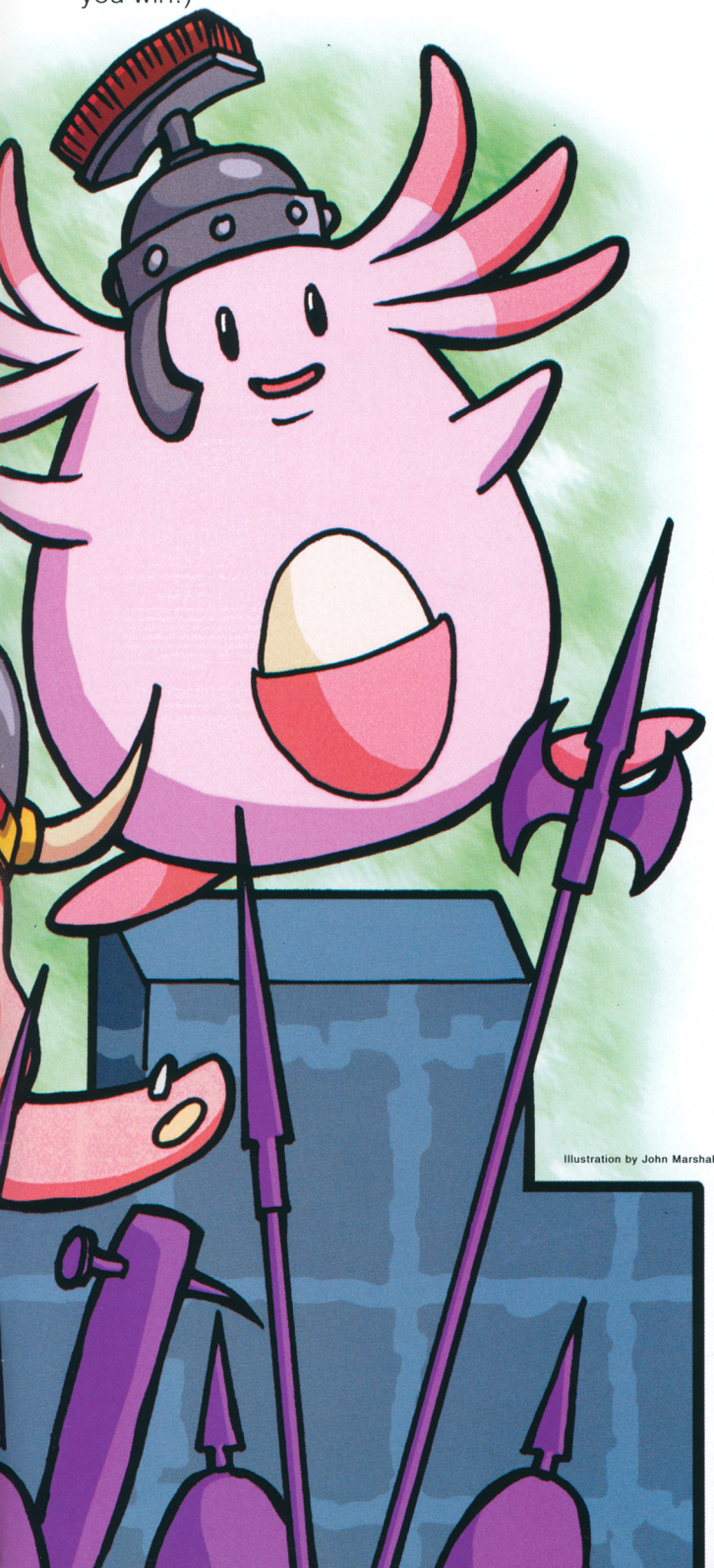


Illustration by John Marshall

Walls work great with combination decks as well. Use walls with Alakazam because its Pokémon Power allows you to move damage counters to your other Pokémon during your turn. Move the counters to your Walls and simply wipe them away with Pokémon Center and a few Scoop Ups. Let's take a look at some of the best Walls in the business!

#113 Chansey (Level 55)

Chansey may look like a pink cream puff, but don't judge this Pokémon on its looks alone! Chansey has 120 HP, which is the same amount as Charizard—the highest of all Pokémon. And Chansey comes out on the first turn! The retreat cost of only one Energy enables a fairly easy retreat to the Bench.

As for attacks, Scrunch will drive your opponents batty. For two Colorless Energy and a successful coin flip, your opponent can't do anything to Chansey during his or her next turn. This inevitably drags on the game, thus allowing you to build Benched Pokémon for late game attacks. Double Edge costs four Colorless Energy and does 80 damage to the opponent's Active Pokémon and Chansey. This may seem like a poor attack. But, I've gotten two prizes in exchange for one Chansey by making Chansey Active and attaching a Double Colorless Energy and then Scrunch the opponent.

During your next turn, attach a second Double Colorless Energy and use Double Edge. This should knock out most Basic and Stage 1 Pokémon. Use Double Edge again and take out a second Pokémon. You'll lose Chansey, but you'll claim your second prize in two turns.

#115 Kangaskhan (Level 40)

Kangaskhan is also a fantastic Wall. Your opponent can chip away at Kangaskhan's 90 HP. Fetch is a fantastic attack for a Wall because it only costs one Colorless Energy and offers Card Advantage. You won't hurt your opponent, but you'll get two cards to his or her one. This actually speeds up your Evolution process and enables you to build a powerful Bench. Comet Punch costs four Colorless Energy and is too costly to use. Kangaskhan's main drawback is a high-energy retreat cost of three. Use Scoop Ups and/or Switches to call back Kangaskhan.

#108 Lickitung (Level 26)

Lickitung gives Chansey a run for one of the best Walls in the game. His 90 HP is a tad less than Chanseys, but Lickitung offers some cheap attacks that can slow down an opponent and cause damage. Tongue Wrap is one Colorless Energy and causes 10 damage. It can paralyze the Defending Pokémon with a successful coin flip. Supersonic costs two Colorless Energy and will Confuse the Defending Pokémon with a successful coin flip. Confusion is just plain nasty and should always be attempted if your opponent isn't Confused. The retreat cost of three Energy is high, so have some Trainers in your deck to return Lickitung to safety.

#150 Mewtwo (Level 53)

Mewtwo is a fantastic Wall. Barrier costs two Psychic Energy, but you must discard one of them. It prevents all damage and all attack affects. Mewtwo is the cornerstone of the famous Mullie-Mew deck. The purpose of the Mullie-Mew is to win the game by running your opponent out of cards. The Pokémon contained in a Mullie-Mew is a few Mewtwo's, a few Trainers and 45 to 50 Psychic Energy. Mullie is short for mulligan. The term mulligan means that when you draw your opening seven cards and don't have a Basic Pokémon, you reshuffle and draw seven new cards. Your opponent has the opportunity to draw up to two more cards. You're allowed to mulligan as often as needed, until you get a Basic Pokémon. You win by using Barrier every time it's your turn, but watch out for Energy Removal!

#143 Snorlax (Level 20)

I tried my best to find something good about this card, but this Snorlax card is just plain horrible. Snorlax's only attack costs four Energy, as does its retreat cost. Nearly every other Pokémon listed here is a better choice as a Wall.

#122 Mr. Mime (Level 28)

Don't let Mr. Mime's 40 HP trick you; he's one of the most feared Pokémon from the Jungle Expansion. Mr. Mime's Pokémon Power, Invisible Wall, prevents all damage of 30 or more. This stops big attackers like Charizard, Gyarados other bruisers dead in their tracks. Mr. Mime's Meditate attack costs one Psychic Energy and one Colorless Energy. It does 10 damage plus 10 damage for every damage counter on the Defending Pokémon. This adds up quickly! Combine Mr. Mime with Chanseys and Alakazams for one of the strongest combinations in the game. Use Alakazam's Pokémon Power to move damage from Mr. Mime onto Chansey. They just keep Meditating!

#95 Onix (Level 95)

Onix is the poor man's Wall. Because it's a Common card, you should have no problem getting your hands on a few. Onix's 90 HP makes for a solid Wall. Rock Throw does 10 damage for one Fighting Energy. Harden costs two Fighting Energy and prevents all damage to Onix of 30 or less during your opponent's next turn. Onix has a high retreat cost of three, so keep Switches and Scoop Ups handy.

#145 Zapdos (Level 64)

Zapdos has some of the strongest attacks in the game, but they're costly and Energy Removal hurts this Mystical Bird. But, if you look at Zapdos as a Wall, the story changes. Zapdos has no weakness, a resistance to fighting and 90 HP. This will slow down Haymaker decks. Hitmonchan is virtually powerless against Zapdos. Throw your Zapdos Wall out for a while, and start building your Bench. The retreat cost of three Energy is fairly high, but you'll need Scoop Ups and Switches to get Zapdos away safely.

Yellow Pages

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R01 Poke Ball Blaster £7.99

R01

To order any of these items, or any from page 2, use the order form on page 14 and send it to:

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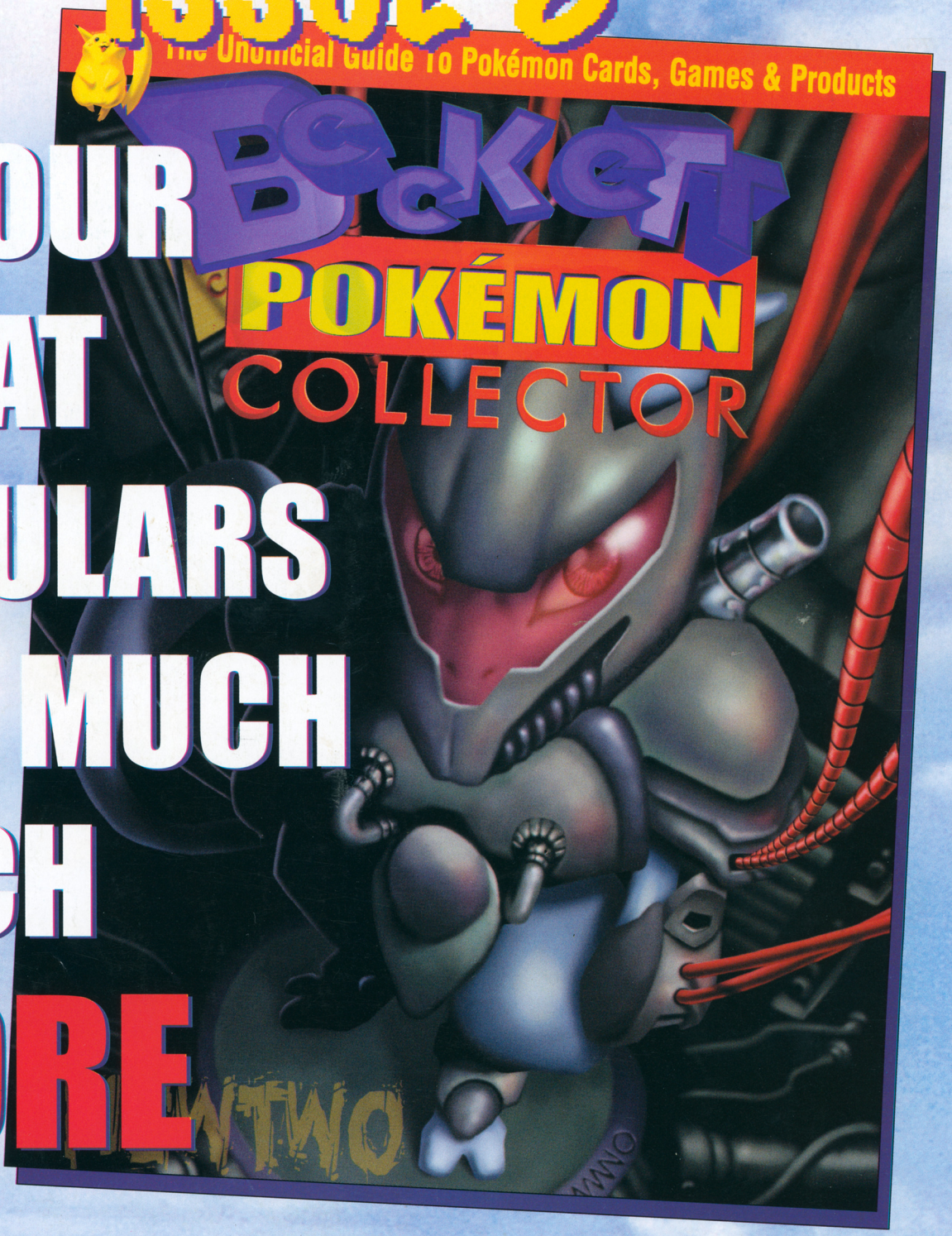

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